

**N.Y. CAPTOR™**

**Taito America Corporation**

**660 S. Wheeling Rd.**

**Wheeling, IL 60090**

**(312) 520-9280**

## **"N.Y. CAPTOR"™ UPRIGHT GAME**

### **1. GAME SET UP**

#### **GAME FEATURES**

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"™ UPRIGHT game is housed in two compact and highly serviceable cabinets with many added features.

By putting wheels on the cabinet, moving the game from one location to another is made much easier. Note that the smaller cabinet housing the gun assembly, printed circuit boards and cash box can be placed within the larger cabinet for ease of shipping.

The instruction decal has a polycarbonate overlay, so cigarettes marks and mars can easily be wiped clean. This overlay can be replaced if necessary.

The marquee and monitor cover are made of acrylic to minimize breakage.

#### **INTRODUCTION**

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"™ UPRIGHT video game is designed for one player action.

The mob has infiltrated the city of New York. This time they have taken hostages. It is up to the player to defeat the mob and release the hostages. The action begins at the mansion of the boss king-pin. By shooting each of his henchmen, the boss finally appears and must be defeated before the screen is cleared. If one of the henchmen shoots the player, he gains "red damage bars" displayed on the screen. The action continues as long as the player can defeat the enemy without collecting 10 vital "damage bars." Watch out - precious damage is added if the player shoots any hostages. The second scene moves to the alley outside the boss's mansion and finally moves to a high rise apartment dwelling. If the player successfully defeats these three obstacles, he is awarded with a bonus shooting gallery.

Special hint: Damage bars can be removed by hitting crows, balloons, saving hostages and hitting the gasoline can 32 times.

The unique design of "N.Y. CAPTOR"™ provides your players with intense shooting skill rarely experienced with ordinary video games.

## GAME INSTALLATION

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"<sup>TM</sup> UPRIGHT game is shipped ready for operation, but a last visual check should be made to insure the game is in good condition.

WARNING    WARNING    WARNING    WARNING    WARNING    WARNING

THIS GAME IS SHIPPED WITH TWO CABINETS.

AFTER UNCRATING IT IS RECOMMENDED THAT ENTIRE GAME BE LOCATED PRIOR TO REMOVAL OF SMALLER GUN ASSEMBLY CABINET.

ONLY AFTER GAME IS LOCATED, REMOVE SMALL GUN ASSEMBLY CABINET.

**NOTE:    AFTER SMALL GUN CABINET IS REMOVED, LARGER MONITOR CABINET BECOMES "TOP HEAVY."**

Open the front door of the cabinet and carefully remove the smaller gun assembly cabinet. Although the exact placement of the gun assy cabinet is not crucial for proper game play, it is recommended that this cabinet be placed 4 feet from the front of the monitor cabinet.

But note: It is important that the distance from the gun to the monitor be 5 feet.

Extend and plug the main cable from the gun cabinet to the monitor cabinet.

Check the exterior of the game for shipping damage, chips, dents or broken parts.

- \*Open the rear door of both cabinets and check for interior damage.
- \*Make sure there isn't any damage to the wiring.
- \*Check the Printed Circuit Boards, making sure there is no damage to the components.
- \*Check fuses to make sure they are firmly in their holders.
- \*Check for loose foreign objects, especially metal objects which may cause electrical problems.
- \*Check Plug-in Connectors making sure they are firmly in their sockets.
- \*Check switches making sure they are not damaged.
- \*Check gun assembly for loose connections or damage to the cord attachment.

The video monitor is properly adjusted before shipping.

Please note that the gun assy cord is reinforced with a spiral metal wire to prevent damage and vandalism. In addition a heavy gauge braided wire runs the length of the cord from gun to cabinet. The game is also equipped with an alarm PCB to alert the owner of possible damage.

#### **POWER REQUIREMENTS**

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"<sup>TM</sup> UPRIGHT video game is shipped ready for operation at 120VAC, 60Hz.

#### **CAUTION**

For safe operation it is recommended the cabinet be grounded. This game is equipped with a three conductor power cable. The third conductor is the ground conductor and when the cable is plugged into an appropriate receptacle the game is grounded. The offset pin on the power cable's three-prong connector is the ground connection.

#### **NOTE**

After spotting the game in it's final location, it is recommended that the main cable from the gun cabinet to the monitor cabinet be covered with duct tape or rubber threshold to avoid injury.

#### **DIP SWITCH SETTINGS**

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"<sup>TM</sup> UPRIGHT game provides volume control setting potentiometers and option switches as illustrated on the following pages.

- § Before Changing the settings of the dip switch,  
turn the power switch off.

## (\*):FACTORY SETTINGS

SETTING		POSITION	1	2	3	4	5	6	7	8	
BONUS POINTS 1ST / 2ND / EVERY	50,000/150,000/200,000 PTS.	OFF	OFF								
	20,000/80,000/80,000 PTS.	ON									
	* 100,000/300,000/300,000 PTS.	OFF	ON								
	150,000/300,000/300,000 PTS.	ON									
PLAYER SHOTS	* 6 SHOTS		OFF								
	FREE SHOTS (RAPID-FIRE)		ON								
NUMBER OF PLAYER	* 3		OFF		OFF						
	5		ON		OFF						
	1		OFF		ON						
	2		ON								
FREE PLAY	* NORMAL GAME							OFF			
	FREE PLAY							ON			
CONTINUED PLAY	* WITHOUT								OFF		
	WITH								ON		
ATTRACT SOUNDS	* PRODUCED									ON	
	NO PRODUCED									OFF	

## (\*):FACTORY SETTING

(\*):FACTORY SETTING

SETTING			POSITION		1 WAY							
					1	2	3	4	5	6	7	8
PLAY PRICING	*	1 COIN 1 PLAY	ON	ON	ON	ON	ON					
		1 COIN 2 PLAYS	OFF									
		1 COIN 3 PLAYS	ON	OFF								
		1 COIN 4 PLAYS	OFF									
		1 COIN 5 PLAYS	ON	ON	OFF							
		1 COIN 6 PLAYS	OFF									
		1 COIN 7 PLAYS	ON	OFF								
		1 COIN 8 PLAYS	OFF									
		2 COINS 1 PLAY	ON	ON	OFF							
		3 COINS 1 PLAY	OFF									
		4 COINS 1 PLAY	ON	OFF								
		5 COINS 1 PLAY	OFF									
		6 COINS 1 PLAY	ON	ON	OFF							
		7 COINS 1 PLAY	OFF									
		8 COINS 1 PLAY	ON	OFF								
		9 COINS 1 PLAY	OFF									

## SETTING OF DIP SWITCH C

(\*) : FACTORY SETTINGS

SETTING		POSITION	1	2	3	4	5	6	7	8
SCREEN STOP	* NORMAL GAME	OFF								
	STOP	ON								
TRAINING STOP	* WITH		OFF							
	WITHOUT		ON							
GAME DIFFICULTY	1 EASY				OFF	OFF				
	* 2				ON					
	3 ↓				OFF	ON				
	4 DIFFICULTY				ON					
COIN DISPLAY	* DISPLAY						OFF			
	NO DISPLAY						ON			
PLAYER DAMAGE	CLEAR EVERY FRAME							OFF		
	* NO CLEAR							ON		
NO HIT	* NORMAL GAME								OFF	
	NO HIT								ON	
COIN SYSTEM										
	* 1 WAY ONLY									ON

## **2. MAINTENANCE**

All games require a certain amount of maintenance to keep them in good condition. A periodic check of mechanical controls would be beneficial to guarantee your game will be profitable.

### **CLEANING**

The exterior of the game, all metal parts and all plastic parts can be cleaned with an non-abrasive cleaner. Caution should be used when cleaning the acrylic, a dry cloth can cause scratches and result in a foggy appearance.

### **VIDEO MONITOR REMOVAL**

If you need to remove the video monitor follow the instructions listed below:

- \*Disconnect the power from the line voltage.
- \*Disconnect the monitor cable connection.
- \*While holding the monitor bracket, remove the mounting bolts.
- \*Disconnect the braided ground wire.
- \*Slide the monitor out by pulling toward you.

### **CAUTION**

Use extreme caution and do not touch electrical parts of the monitor yoke area with your hands or with any metal object in your hands! High voltage may exist in any monitor, even with power disconnected.

### **NOTE**

"This equipment complies with the requirements of Part 15 of FCC Rules for a Class A Computing Device. Operation of this equipment in a residential area may cause unacceptable interference to radio and T.V. reception requiring the operator to take whatever steps are necessary to correct the interference."

### 3. FINAL PRE GAME INSTALLATION

The following precautions should be followed when installing the game.

- \*Avoid rough handling of the game, the picture tube is fragile and without the gun assy cabinet is "top heavy."
- \*Install the game on a level surface.
- \*Avoid installing the game where it may receive excessive sunlight or heat, to protect the game from rising internal temperatures.
- \*Do not install in a damp or dusty location.
- \*For a short time after connecting the power to the game, the picture may be temporarily distorted.

The monitor's purity is affected by the earth's magnetic field, causing a variation of color. By turning the game on for 10 or 15 seconds and then off for 20 to 30 minutes the automatic degaussing circuit applies a degaussing field to the edges of the monitor. Doing this several times will correct the problem. Another way to correct this problem is to purchase a degaussing coil or bulk tape eraser at any Electronics store. This will help to immediately demagnetize the Video tube. Caution must be used with a degaussing coil so the magnetic field of the degaussing coil is not allowed to become too intense at any one place on the picture tube thereby causing a localized color distortion. If you move the game to another location after degaussing the problem may reappear.

**WE APPRECIATE YOUR PURCHASE OF TAITO AMERICA CORPORATION'S  
"N.Y. CAPTOR"<sup>TM</sup> UPRIGHT VIDEO GAME AND SINCERELY HOPE  
THAT THE GAME PROVIDES MANY HOURS OF CONTINUED EARNINGS  
AND ENJOYMENT FOR YOU AND YOUR PLAYERS.**

**PLEASE LOOK TO TAITO AMERICA CORPORATION TO ALWAYS  
PROVIDE THE VERY BEST IN VIDEO ENTERTAINMENT FOR YOU!!**